



Overview

- Each location will have 4 types of judges:
 - Apple
 - City of Chicago
 - Chicago Public Schools
 - Instructor or Agency
- Each judge will receive one scoring sheet that supports up to 10 teams
- All judges will score all competing teams to a standard rubric
 - For each category: the min score is 1; max score is 4
 - For the team score: the min score is 4; max score is 20
 - The scoring number must be in a whole number
- Make sure you keep notes on the scoring sheet; this will be useful for tiebreakers
- Each location has a designated Master Score keeper

Process

- The **Master Score keeper** will work w/ the instructors to determine the number of teams competing
- The **Master Score keeper** will (a) finalize all the judges for that location; (b) distribute the scoring sheets; and (c) communicate the number of teams to be judged
- Each **Judge** scores each team in whatever order; just make sure you mark the team name
- All **Judges** will submit their scoring sheet to the **Master Score Keeper**
- The **Master Score Keeper** will enter all team scores from all the judges into a central tracking system where rankings are calculated automatically; in the event of ties to determine the top two teams, all judges will huddle to come to a consensus

Announcements

- All judges should gather together.
- The Master Score keeper will **announce the top two winning teams**.
- Instructors will give a **certificate of completion** should be given to only those students that participated in the competition.
Note: For the extra certificates, please take w/ you.
- Announce to all the non-winners that they are all invited to the Aug 8th Showcase event @ the Apple Retail store and to wear their One Summer Chicago t-shirt.



Next Steps for Winners

Instructors and **winning teams to submit** the following information:

- Winning Team information (e.g., Team Name, Team Members)
- Any documents or files that will be used in the pitch/present app prototype

Other instructions to communicate:

- Instructors and winning teams are required to be at the Apple Office (401 N Michigan Ave) between 9:00am and 9:30am; Please check-In at the tent in the plaza
- Members of the winning team will be given a Swift / OSC t-shirt when checking in; and are **required to wear the t-shirt** for the Citywide competition
- Communicate to both the instructors and winning teams to make sure they have a **backup copy any materials** that they will use to present their prototype

Useful Links

All information is posted on the <https://eccinchicago.weebly.com/> website. Navigate to the Training Program section.